



GSN FROM THE AMERICAN PEOPLE ANSS MAN PAGE PA

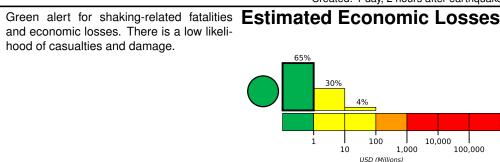
PAGER Version 7

Created: 1 day, 2 hours after earthquake

M 6.0, 6 km SSW of Marihatag, Philippines

Origin Time: 2020-11-15 22:37:43 UTC (Mon 06:37:43 local) Location: 8.7489° N 126.2813° E Depth: 43.0 km

Estimated Fatalities



Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	8,452k*	3,481k	313k	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

^{*}Estimated exposure only includes population within the map area.

Population Exposure

population per 1 sq. km from Landscan

0 5 50 100 500 1000 5000 10000 124.2 °W 126.5 °W Bate Manasin Cabadbaran Butuan Bayu yarV 3ah-Rah Mala ybalay Valencia 7.8 N Davao

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty. https://earthquake.usgs.gov/earthquakes/eventpage/us7000cfes#pager

Structures

Overall, the population in this region resides in structures that are a mix of vulnerable and earthquake resistant construction. The predominant vulnerable building types are unknown/miscellaneous types and heavy wood frame construction.

Historical Earthquakes

Date	Dist.	Mag.	Max	Shaking
(UTC)	(km)		MMI(#)	Deaths
1999-12-15	342	4.8	VI(34k)	1
1987-05-23	119	5.7	VII(70k)	1
2002-03-05	379	7.5	VIII(12k)	15

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

Selected City Exposure

from GeoNames.org MMI City Population Salvacion Marihatag 4k Cagwait <1k Aras-asan 5k Unidad 3k Bayabas <1kΙV Butuan 310k IV 250k Libertad Ш Cagavan de Oro 445k Ш Davao 1.213k Ш Malingao 1,122k

bold cities appear on map.

(k = x1000)